

First Air Rec Hockey Tournament Rules

March 29 – April 1, 2018

Registration & Insurance

1. All Hockey Canada rules will apply, with additional rules outlined below.
2. Hockey Canada Approved Visors/Face Masks are optional during this Tournament.
3. Goalies must wear a CSA approved cage, "Cat's Eye" cages that are not CSA approved will not be permitted
4. All registered Minor hockey players must wear a CSA approved cage and neckguard (if you played minor hockey this past season this rule applies to you)
5. All players must be registered with their local branch of Hockey Canada (check registration procedure). CARHA registration is not acceptable
6. Illegal players:
 - a player playing for more than one team
 - a player playing under another name
 - a player playing under suspension
 - a player not registered with Hockey Canada/NWT Hockey

The breaking of this rule will result in the player being ejected from the tournament and the Tournament Committee will review sanctions against the team he/she plays with on a case by case basis.

For Tournament Insurance contact: Scott Campbell at scampbell@icesports.com or phone (416) 661-7685

Final Roster

7. Player injuries:
 - An injured player cannot be replaced by another player who is not on your official roster
*goalkeepers are the exception to this rule.
 - If your goalkeeper is injured during the tournament your options are;
 - a) another player off your roster can play goal
 - b) select a goalkeeper from another team within or below your division of play (not above)
 - c) if this injury occurs during the play-off round select a goalkeeper who is out of the playoffs from a team within or below your division (not above).

******ALL GOALTENDER REPLACEMENTS MUST BE APPROVED BY THE TOURNAMENT COMMITTEE PRIOR TO GAME TIME******

8. Players listed on your gamesheet MUST be on your official tournament roster
9. Upon arrival, all teams are asked to pick up their team packages at the Multi-Plex. Teams MUST pick up their package and sign the roster and registration form prior to their first game.

Penalties and Infractions

10. Any player assessed a major penalty for fighting will be ejected from the tournament.
11. Any player assessed any other major penalty will also receive a game misconduct penalty. If the game misconduct penalty occurs in the last 10 minutes of a game the player will automatically be suspended for the next game.
12. NO body checking
13. Any player assessed Gross Misconduct for playing under the influence of alcohol (or any other reason) is immediately ejected from the tournament.

14. Any player that receives a Match penalty at any time during the tournament is immediately ejected from the tournament.

Game Format

15. **Three minutes** will be put on the clock for a warm-up time. If a team fails to show up or not have enough skaters, after the warm up, the game is considered forfeit unless otherwise ruled by Tournament Committee.
16. **The three minutes will begin once the Zamboni doors have closed. Any team entering the ice surface prior to the Zamboni door being completely shut will be assessed a minor penalty.**
17. A forfeited game will be declared a 3-0 victory for the opposing team. (if this affects play-off teams the Tournament Committee will review this rule)
18. A "Voluntary" Mercy Rule will be in effect. If a team losing by 7 (seven) or more goals following the second period, the losing team will be given the opportunity by the referee to end the game. This is not mandatory, the only team that can make the decision is the losing team. If the game is called, the ice can no longer be used and the score will be recorded at wherever the game finished off.
19. Each game will consist of three twenty-minute straight time periods. The clock will stop only in the last 3 minutes of the game if the goal difference is 2 or less. Once stop time has been initiated, the clock will remain stop time until the end of the game regardless of score. There will be a flood after every other period, with the exception of the finals where a flood will occur prior to each game and after the second period. There will be no flood for overtime.
20. Teams can change lines at anytime, as long as the game is not slowed (officials will warn teams if necessary and assess a delay of game penalty if required)
21. During round robin play a tie game will remain a tie.
22. For all round robin games a maximum goal difference of 7 per game will be used to determine standings.
23. If tied at the end of regulation time during the playoffs a sudden death 5 minute stop time period will be played **Teams will play 4 on 4 for Overtime.** If still tied, a 3-player shoot-out will take place with shooters going one at a time. The visiting team will shoot first and 3 shooters min (NHL Rules) must be marked on the game sheet prior to the start of overtime. If still tied following the first three shooters, a sudden death shootout will commence with shooters going one at a time starting with the visiting team.
24. If tied at the end of regulation time during the finals a sudden death 10 minute stop time period, will be played. **Teams will play 4 on 4 for the first period of Overtime. If still tied, teams will play the second overtime period 3 on 3. If still tied after 20 minutes of overtime, a 3-player shoot-out** will take place with shooters going one at a time. The visiting team will shoot first and 3 shooters min (NHL Rules) must be marked on the game sheet prior to the start of overtime. If still tied following the first three shooters, **a sudden death shootout will commence with shooters going one at a time starting with the visiting team.**

Final Standings

25. To determine standings at the end of round robin play, the following criteria will be used:
 1. Winner of the game between the tied teams (head to head competition)
 2. Most wins (best record W/L/T)
 3. Total Plus/Minus (goals for – goals against in round robin games)
 4. Least Goals Against
 5. Most Goals For
 6. If still tied, a coin-toss will determine the winner

Special Tournament Rules

26. Once in Yellowknife, any teams missing a game will be ejected from the tournament. Any team unable to make their first game (due to unforeseen circumstances; i.e. weather) must urgently contact the tournament coordinator prior to the start of their first game.
27. Any suspensions incurred the tournament will carry over to 2017/2018 for the Yellowknife Rec league, and for out of town teams, a letter will be forwarded to NWTHA and your local hockey organization advising them of the infraction.
28. ARENA VANDALISM: Should a team be found guilty of causing vandalism to either the Yellowknife Community Arena or the Multiplex, the following steps will be taken:
 - a. \$1000.00 minimum fine + the cost of any damages or repair
 - b. The team/community (and individual players will be banned from the tournament until the fine is paid)
 - c. A letter will be forwarded to your league representative, recreation coordinator and/or council advising them of the situation.
29. SMOKING: Teams found to be smoking in the change rooms at any time during the tournament will be assessed a \$500 fine and possibly removed from tournament.
30. ABUSE – Any team deemed to be abusive toward the Officials or the Tournament Committee off the ice will be immediately ejected from the tournament and suspended from returning to the Easter Tournament for a period of at least two years (pending review from the tournament committee)
31. Teams are expected to leave players bench areas clean of water bottles, sport drinks and broken sticks at the end of each game. Please respect your fellow players in keeping this area clean.
32. Teams MUST vacate their change room 30 minutes following each game played. Please tidy up the room for the next team, there is no time for the arena maintainers to clean the rooms after each game.

Appeals

33. Any appeals or protests must be received **within one hour after the penalized incident occurs** and a minimum of 2 hours before their next game. All appeals should be directed to the Tournament Coordinator. There is a \$150 fee for all appeals made payable to YK Rec Hockey Association.

Members of the Tournament Committee Include

Tournament Coordinator – Dan Schofield – 445-2570
League President – Ryan Nichols
Tournament Advisor – Dave Earle
Tournament Advisor – Damon Crossman